

Storyline progress level checklist

Use the checklist below to track your progress as you learn the various features of Storyline.

Level 1 - Beginner

I am able to:

Insert and edit (small changes) text, shapes, images, audio and video files	<input checked="" type="checkbox"/>
Work with the timeline and implement in/out animation	<input type="checkbox"/>
Use triggers for basic functions - navigation, buttons, play / pause media	<input type="checkbox"/>
Publish courses in different formats and adjust the player	<input type="checkbox"/>

Level 2 - Intermediate

Create new layers and distribute content across them	<input type="checkbox"/>
Use different states - normal, hidden, selected, custom	<input type="checkbox"/>
Set more complex triggers where one action depends on another	<input type="checkbox"/>
Add and customise built-in interactive elements - quiz, drag and drop etc.	<input type="checkbox"/>

Level 3 - Advanced

Set complex triggers with effects across a number of layers and states	<input type="checkbox"/>
Add number, true / false variables to create complex interaction, flow	<input type="checkbox"/>
Use a big variety of edited, customised media - vector images, animation	<input type="checkbox"/>
Set up and utilise reporting for LMS data tracking, quiz scores, text entry	<input type="checkbox"/>

Level 4 - Pro

Use CSS, HTML, JavaScript to further develop Storyline courses	<input type="checkbox"/>
Use xAPI statements, LRS for advanced data tracking	<input type="checkbox"/>
Set a number of variables that control interaction throughout the course	<input type="checkbox"/>
Utilise advanced level graphic design and gamification elements	<input type="checkbox"/>

