

Storyline checklist before publishing the final version

Double checking grammar and spelling	<input checked="" type="checkbox"/>
The Player is set according to the project requirements	<input type="checkbox"/>
The buttons do whatever they're supposed to do	<input type="checkbox"/>
The slides are set to back to initial state when revisiting	<input type="checkbox"/>
The slides are named correctly	<input type="checkbox"/>
The images, videos, animations work well in Review mode	<input type="checkbox"/>
The VO timing is matching the content on the slide	<input type="checkbox"/>
The quiz questions right and wrong answers are marked correctly	<input type="checkbox"/>
The menu in the Player is following the structure of the scenes	<input type="checkbox"/>
The font size and types are consistent throughout the project	<input type="checkbox"/>
Accessibility double checking visibility, contrasts, support	<input type="checkbox"/>
No UFOs on the slide - objects left there after copying etc.	<input type="checkbox"/>
Non-built in navigation leads to wherever it should lead to in the project	<input type="checkbox"/>
If background is used, no white space showing on the sides	<input type="checkbox"/>
Branding - logo is on each slide, colours, fonts etc.	<input type="checkbox"/>
Layer interactions and / or timing work as planned	<input type="checkbox"/>
Timing - slide / objects don't end too early or too late	<input type="checkbox"/>
States: hover / selected any other states work well	<input type="checkbox"/>
Prev. / next buttons shown / hidden based on requirements	<input type="checkbox"/>
LMS - completing course, scoring, format, tracking	<input type="checkbox"/>
Other:	<input type="checkbox"/>

